**KaiserLooper 2**
Reset, Record, Play, Etc.
Reset
Record (also overdubs)
Play
Direction
Chop Mode
Speed of playback

Overdubbing:
Dub on/off
Auto Dub (rhythmically overdubs/replaces at selected speed)
Replace (sets previously recorded loop volume to 0% while overdubbing)
Dub 100 (keeps previously recorded loop volume at 100% while overdubbing)
Dub 50 (sets previously recorded loop volume to 50% while overdubbing)
Dub Mix (sets previously recorded loop volume to desired level while overdubbing)
AutoDub Speed (How fast autodub runs)
Asynch/Synch: On Loopers 2, 3, and 4: Asynch/Synch lets each looper be independent (asynch mode) or; locked to the clock on looper A (synch mode)
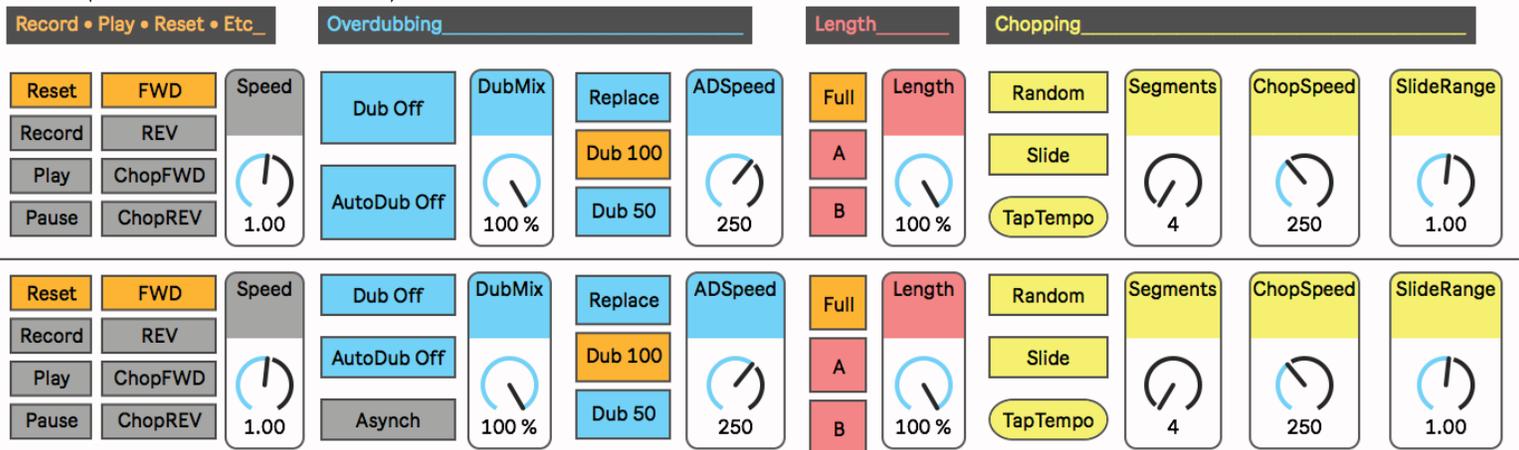

Length:
1) Dial in the portion of the loop you want to play
2) Full plays the whole loop, while maintaining A and B lengths as on the dial
3) A plays the portion represented on the dial
4) B plays the remainder of portion represented on the dial

Chop controls:
(Work if ChopFWD or ChopRVS is selected)
Random or URN (Unrepeating Random Numbers)
Sliding: speed/pitch change between chopped segments
TapTempo: Allows you to tap the tempo you want it to chop
Segments: number of chopped segments
ChopSpeed: How fast it chops
SlideRange: Speed range of Sliding

Buttons: Flash at the beginning of loop for that looper

Individual Looper volume

Pre-fader input level
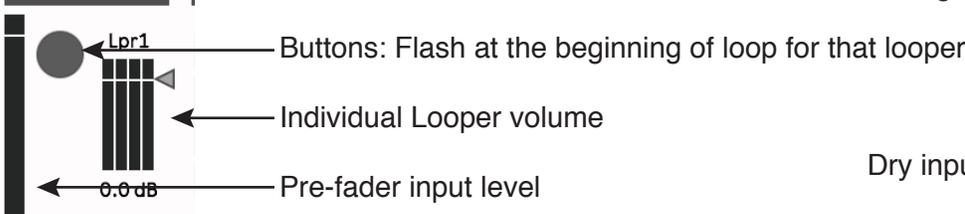
Dry input volume

Master volume
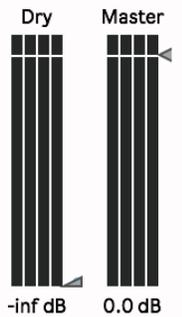
Ramp Up/Down: Adds fades at beginning and end of loop
(starts at 0. ends at 1.)

init: resets everything

Pause/Play All

Asynch/Synch All (B, C, D loopers)

All Speed changes all looper speeds